

Teacher Information, Course Description and
Lecture-wise Plan

of

Advanced Web Technologies (CSC337)

under

Pilot Project:

Uniform Teaching, Assessment and Quality
Assurance Across All The Campuses

by

Faculty of Information Science and Technology
COMSATS University Islamabad

A: Teacher Information

Course Name: Advanced Web Technologies	Credit Hours: 2+1
Course Code: CSC337	Pre-requisite: CSC336 - Web Technologies
Teacher Name: Aamir Pare	Teacher E-mail: aamir_shabbir@comsats.edu.pk
Program: BSCS, BSSE, BSAI	Semester: Fall 2026
Department: Computer Science	Campus: Islamabad

B: Course Contents

This course provides hands-on learning of current web technologies and production-grade full-stack engineering. Students cover enterprise architecture, REST APIs, security, authentication, OAuth 2.0, OWASP Top 10, and communication approaches including REST, GraphQL, JSON-RPC, and WebSockets. The course emphasizes modern frontend development with Next.js, including routing, rendering, server-side capabilities, performance, caching, scalability, database optimization, testing, and production deployment. Students learn to design, build, secure, optimize, and deploy modern web applications.

Recommended Books:

1. Web Development with Node and Express, Ethan Brown, O'Reilly.
2. Node.js Design Patterns, Mario Casciaro & Luciano Mammino.
3. Designing Data-Intensive Applications, Martin Kleppmann.
4. Real-World Next.js, Michele Riva.
5. MongoDB: The Definitive Guide, Shannon Bradshaw, Eoin Brazil & Kristina Chodorow.
6. Official Next.js Documentation (nextjs.org/learn).

C: Lecture-wise Plan

Week #	Lecture #	Topic (Chapter/Topics Covered)	Practice/ Evaluation	Remarks
1	1 (Date)	Course Overview and Enterprise Web Application Architecture: - Course introduction, CLOs and assessment plan; how AWT builds on Web Technologies - Web application architectures: monolithic, modular monolith, microservices and serverless - Layered architecture: presentation, application/service, business/domain, data access and infrastructure - Scalability and reliability fundamentals: scaling, stateless applications, load balancing, single points of failure	Exercises as given in the books	Casciaro & Mammino, Chapter No. 1
	2 (Date)	Technology Selection and Cross-Cutting Concerns: - Microservices fundamentals: service boundaries, benefits, challenges and inter-service communication - Architecture and technology selection: when to choose what. - Trade-offs: complexity, cost, performance and maintainability - Cross-cutting concerns: security, performance (latency, throughput, caching), communication and deployment - Multi-tenancy SaaS Architecture	Exercises as given in the books	Casciaro & Mammino, Chapter No. 1
2	3 (Date)	Full-Stack Application Architecture - Business, Infrastructure and Application Layers - What is software architecture; the layers of a full-stack application: presentation, business, infrastructure, application and data - Business layer: domain understanding, requirements, business rules, use cases, user stories; functional vs. non-functional requirements - Infrastructure layer: servers, VMs, containers, orchestration, cloud service models (IaaS/PaaS/SaaS), load balancing and CDN - Application layer: API gateway, service layer, cross-cutting concerns, stateful vs. stateless design, fault tolerance and graceful degradation	Exercises as given in the books + Assignment 1	Kleppman, Chapter No. 1 & 2
	4 (Date)	Data Layer and Microservices Architecture: Data layer design: data modelling, SQL vs. NoSQL, polyglot persistence,	Quiz # 1	Kleppman, Chapter

		<i>replication/partitioning, indexing and the CAP theorem</i> • <i>Monolithic vs. modular-monolith vs. microservices vs. serverless architectures selection</i> • <i>Microservices principles: service decomposition, bounded contexts and service boundaries</i> • <i>Inter-service communication: REST, gRPC, message queues; service discovery, API gateway, database-per-service</i> • <i>Benefits, challenges and anti-patterns of microservices; when a monolith is the better choice; architecture/technology selection trade-offs</i>		No. 1 & 2
3	5 (Date)	Professional API Design Practices: • <i>REST architectural constraints: client-server, statelessness, cacheability, layered system, uniform interface</i> • <i>Resource modelling and URI naming conventions; nouns vs. verbs, nesting of resources; HTTP methods, idempotency and safe methods</i> • <i>Status codes and consistent error responses; pagination, filtering, sorting and partial responses</i> • <i>API versioning strategies and HATEOAS; API documentation with OpenAPI/Swagger and API-Gateway basics</i> • <i>Breaking vs. non-breaking changes</i> • <i>Deprecation policy, sunset headers and consumer-driven contracts</i>	Exercises as given in the books	Ethan Brown Chapter No 15 -18
	6 (Date)	REST and GraphQL • <i>REST recap: resource-oriented request/response; over-fetching and under-fetching</i> • <i>GraphQL schema, types and the Schema Definition Language</i> • <i>Queries, mutations, subscriptions and resolvers</i> • <i>When GraphQL makes sense; caching and query-complexity concerns</i>	Exercises as given in the books	GraphQL official documentation
4	7 (Date)	JSON-RPC and WebSockets • <i>JSON-RPC: procedure-oriented communication, message format, batching and notifications</i> • <i>WebSocket protocol and handshake; persistent bidirectional communication</i> • <i>Real-time communication with Socket.IO: server/client setup, events, rooms, namespaces, broadcasting; scaling with the Redis adapter</i> • <i>Comparison with Server-Sent Events and long</i>	Exercises as given in the books	JSON-RPC 2.0 specification; Socket.IO documentation

		<i>polling; real-time use cases (chat, notifications, dashboards)</i>		
	8	Selecting a Suitable Communication Approach • Requirement-driven technology-selection criteria • CRUD/resource API → REST; flexible client queries → GraphQL • Procedure-oriented API → JSON-RPC; real-time bidirectional → WebSockets • Non-functional factors (caching, tooling, security, expertise); decision exercise on a case study	<i>Exercises as given in the books</i>	<i>Kleppman, Chapter No. 4</i>
5	9 (Date)	Application Security: Authentication and Authorization • Authentication vs. authorization; stateful sessions vs. stateless tokens • Session-based authentication and server-side session stores • Token-based authentication and JWT: structure, signing, expiry and refresh tokens; secure token storage (httpOnly cookies vs. localStorage) • Role-Based Access Control (RBAC); overview of access-control models (DAC, MAC, RBAC, ABAC) • Password hashing (bcrypt) and salting, password policies, multi-factor authentication overview	<i>Exercises as given in the books</i>	<i>Ethan Brown Chapter No 13</i>
	10 (Date)	OAuth 2.0 and OpenID Connect • OAuth 2.0 as an authorization framework: roles and terminology • Authorization Code flow with PKCE; overview of other grant types • Access tokens, refresh tokens, scopes and user consent • OpenID Connect and the ID token; social login and third-party identity providers • Passport.js strategies; common OAuth mistakes and secure implementation	<i>Exercises as given in the books</i>	<i>OAuth 2.0 / OIDC specifications</i>
6	11 (Date)	Web-Specific Security • Cross-Site Scripting (stored, reflected, DOM-based) and output encoding • Cross-Site Request Forgery, anti-CSRF tokens and SameSite cookies • CORS: preflight requests, headers and safe configuration	<i>Exercises as given in the books</i>	<i>OWASP Cheat Sheet Series</i>

		• <i>SQL/NoSQL injection and sanitization; HTTPS/TLS, secure cookies and Content Security Policy</i>		
	12 (Date)	API Security • <i>Input validation and schema-based request validation (express-validator / Joi)</i> • <i>Rate limiting, throttling and quotas; HPP, mongo-sanitize, xss-clean</i> • <i>API keys vs. tokens and mutual TLS; secrets management and key rotation</i> • <i>Authorization at the API and resource level; object-level access checks</i>	<i>Exercises as given in the books + Assignment No 2</i>	<i>OWASP API Security Top 10</i>
7	13 (Date)	OWASP Top 10 • <i>Purpose, structure and correct use of the OWASP Top 10</i> • <i>Broken access control, cryptographic failures and injection</i> • <i>Insecure design, security misconfiguration and vulnerable/outdated components</i> • <i>Authentication and integrity failures, logging/monitoring failures, SSRF; practical hardening checklist (Helmet, disabling x-powered-by)</i>	<i>Exercises as given in the books</i>	<i>OWASP Top 10 (2021)</i>
	14 (Date)	Frontend Performance • <i>Core Web Vitals (LCP, CLS, INP) and measurement with Lighthouse</i> • <i>HTTP and browser caching of static assets</i> • <i>Asset optimisation: images, fonts, compression and minification</i> • <i>Lazy loading, code splitting and bundle analysis</i>	Quiz # 2	<i>web.dev performance guides</i>
8	15 (Date)	Web / Server Caching • <i>Cache-Control, ETag, Last-Modified and cache validation</i> • <i>Private browser cache vs. shared caches</i> • <i>CDN and edge caching; reverse-proxy caching with Nginx/Varnish</i> • <i>Cache keys, invalidation and purging strategies</i>	<i>Exercises as given in the books</i>	<i>Kleppman, Chapter No. 1</i>
	16	Application Caching with Redis		

		• <i>Introduction to Redis: in-memory data store and data structures (strings, hashes, lists, sets, sorted sets)</i> • <i>Cache-aside, read-through and write-through/write-behind patterns</i> • <i>Cache invalidation, TTL, eviction policies and stampede protection</i> • <i>Using Redis for API caching, session storage, rate limiting and leaderboards</i>	<i>Exercises as given in the books</i>	<i>Redis documentation</i>
9	17 (Date)	<i>Midterm Examination</i>	Midterm (25%)	
	18 (Date)	Database Monitoring, Optimization and Serverless Scalability • <i>Indexing strategies and reading query plans (EXPLAIN / ANALYZE)</i> • <i>Query optimisation, the N+1 problem, connection pooling and slow-query monitoring</i> • <i>Serverless functions: execution model, cold starts, statelessness and limits</i> • <i>Horizontal vs. vertical scaling, load balancing and bottleneck identification</i>	<i>Exercises as given in the books</i>	<i>Kleppman n, Chapter No. 3-6</i>
10	19 (Date)	Event-Driven Scalability with Kafka and Multi-Tenancy SaaS Products • <i>Event-driven architecture: events, commands, producers and consumers; Kafka concepts (topics, partitions, offsets, brokers, replication)</i> • <i>Delivery semantics (at-most-once / at-least-once / exactly-once), ordering and retention; integrating Kafka with Node.js (KafkaJS)</i> • <i>Software as a Service: single-tenant vs. multi-tenant architectures and business model overview</i> • <i>Tenancy models (shared DB with tenant ID, schema-per-tenant, DB-per-tenant), tenant routing, data isolation, subscription/billing basics</i>	<i>Exercises as given in the books + Assignment No 3</i>	<i>Kleppman n, Chapter No. 11 ; Redis / Kafka documentation</i>
	20 (Date)	Next.js Architecture and Project Setup • <i>Recap of React fundamentals: components, props, state and hooks; limitations of client-side-only React</i> • <i>Next.js features: hybrid rendering, file-system routing, built-in optimization and full-stack capability</i> • <i>Rendering strategies overview: CSR, SSR, SSG</i>	Quiz # 3	<i>Riva, Chapter No. 1-2</i>

		<i>and ISR - concepts and trade-offs</i> • <i>Project setup (create-next-app), folder structure, configuration files; App Router vs. Pages Router</i>		
11	21 (Date)	Routing and Layout Management • <i>File-based routing conventions and special files (page, layout, loading, error, not-found)</i> • <i>Nested routes, route groups, dynamic, catch-all and optional catch-all segments</i> • <i>Layouts, templates and shared UI</i> • <i>Navigation: Link component, useRouter/usePathname, programmatic navigation, redirects and rewrites</i>	<i>Exercises as given in the books</i>	<i>Riva, Chapter No. 3</i>
	22 (Date)	Rendering Strategies and Server-Side Capabilities • <i>Server Components vs. Client Components; the “use client” directive and composition rules</i> • <i>Server-side data fetching, request memoization, caching and revalidation (time-based and on-demand ISR)</i> • <i>Streaming and Suspense; loading skeletons and progressive rendering</i> • <i>Route handlers / API routes, Server Actions and Next.js middleware</i>	<i>Exercises as given in the books</i>	<i>Riva, Chapter No. 4</i>
12	23 (Date)	Components, Layouts and Styling • <i>Special-file behaviour; Metadata API for titles, descriptions and SEO; built-in optimizations (next/image, next/font, next/script)</i> • <i>Styling options: global CSS, CSS Modules, Tailwind CSS and CSS-in-JS</i> • <i>Component libraries (shadcn/ui, MUI) and design systems; responsive design, dark mode and accessibility</i> • <i>Building the application shell: navigation, sidebar, forms and reusable UI components</i>	<i>Exercises as given in the books</i>	<i>Riva, Chapter No. 6 & 7</i>
	24 (Date)	Frontend Architecture • <i>Component organisation and folder conventions at scale</i> • <i>State categories: local UI state, server state and URL state</i> • <i>API/service layer and data-access abstraction; form handling and schema validation</i> • <i>Error boundaries, loading skeletons and code splitting</i>	<i>Exercises as given in the books</i>	<i>Riva, Chapter No. 6 & 7</i>
13	25 (Date)	Data Fetching and State Management with TanStack Query: • <i>Client-side data fetching with SWR / TanStack</i>	<i>Exercises</i>	<i>TanStack</i>

		<i>Query: caching, staleness, mutations and optimistic updates</i> • <i>Query keys, pagination, infinite queries, prefetching, retries and error handling</i> • <i>State-management options in Next.js (Context, Zustand, Redux Toolkit) and when to use each</i> • <i>Handling errors, empty states and performance pitfalls in data fetching</i>	<i>as given in the books + Assignment No 4</i>	<i>Query documentation</i>
	26 (Date)	Authentication and Security in Next.js • <i>Authentication approaches in Next.js: session-based, JWT and third-party providers</i> • <i>NextAuth.js / Auth.js: setup, providers, callbacks, sessions and adapters</i> • <i>Protecting pages, layouts, route handlers and server actions; middleware-based route protection and role-based UI rendering</i> • <i>Secure handling of environment variables (server-only secrets vs. public variables); XSS, CSRF, CORS and secure headers</i>	Quiz # 4	<i>Riva, Chapter No. 4</i>
14	27 (Date)	Performance Optimization and Testing in Next.js • <i>Performance metrics and Core Web Vitals (LCP, CLS, INP)</i> • <i>Code splitting, dynamic imports, lazy loading and bundle analysis; image/font/asset optimization</i> • <i>SEO in Next.js: metadata, sitemap, robots.txt, structured data and Open Graph</i> • <i>Testing the application: unit, component and end-to-end testing (Jest, React Testing Library, Playwright/Cypress)</i>	<i>Exercises as given in the books</i>	<i>Riva, Chapter No. 9</i>
	28 (Date)	Deploying the Product on Vercel • <i>Build process, production build output and self-hosting vs. managed hosting</i> • <i>Introduction to Vercel: projects, Git integration, preview and production deployments</i> • <i>Configuring environment variables, secrets and build settings on Vercel</i> • <i>Serverless and edge functions/middleware; custom domains, HTTPS, CDN/caching behaviour, analytics and CI/CD rollbacks</i>	<i>Exercises as given in the books</i>	<i>Next.js documentation</i>
15	29 (Date)	Web Application and API Testing • <i>Testing pyramid: unit, integration and end-to-end tests</i> • <i>Unit and integration testing tools (Jest/Vitest,</i>	<i>Exercises as given in the books</i>	<i>Ethan Brown Chapter</i>

		<i>React Testing Library, Supertest</i> • <i>API testing: success paths, validation errors, authentication and edge cases; Postman collections and Swagger UI</i> • <i>End-to-end testing (Playwright/Cypress) with mocking; coverage and CI integration</i>		No 5
	30 (Date)	Reliability and Observability: Log Levels • <i>Reliability practices: retries, circuit breakers, health checks and graceful degradation; CI/CD pipeline and deployment strategies (build, test, deploy, rollback)</i> • <i>Why logging matters: logs vs. metrics vs. traces</i> • <i>Log levels: TRACE, DEBUG, INFO, WARN, ERROR and FATAL; structured logging with correlation/request identifiers</i> • <i>Log aggregation, retention and handling of sensitive data; deciding what to log (signal vs. noise)</i>	<i>Exercises as given in the books</i>	<i>Kleppman n, Chapter No. 13</i>
16	31 (Date)	Application and Server Monitoring; Course Review • <i>Key metrics: latency, error rate, throughput and saturation; health checks, uptime monitoring and alerting</i> • <i>Application performance monitoring (APM) and distributed-tracing basics</i> • <i>Server monitoring (CPU, memory, disk, network); dashboards, SLIs/SLOs and incident response</i> • <i>Consolidated review of Units 1-7; semester-project demonstration and final-exam guidelines</i>	<i>Exercises as given in the books</i>	<i>Kleppman n, Chapter No. 12</i>
	32 (Date)	• <i>Review</i>		
17	(Date)		Final (50%)	

Note: All Assignments/Quizzes weightage is 25%